

02-Variables

Text: Chapter 1.5-1.7

ECEGR 101
Engineering Problem Solving with Matlab
Professor Henry Louie



Variables in MATLAB

- A MATLAB **variable** is a **region of memory** containing a **value** (or a set of values) that is known by a user-specified name.
- The contents of the variable may be **used** or **modified** at any time by including its name in an appropriate MATLAB command.
- Assignment operator: $x = -10$.
- Variables can be **scalar** or **vector** (**matrix**).



Exercise

Suppose that $u = 1$ and $v = 3$. Evaluate the following expressions using MATLAB.

a) $\frac{4u}{3v}$

c) $\frac{2v^{-2}}{(u+v)^2}$

d) $\frac{v^3}{v^3 - u^3}$

e) $\frac{4}{3} \pi v^2$

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Exercise

```
>> u = 1;
```

```
>> v = 3;
```

```
>>
```

```
>> 4*u/(3*v) ←  $\frac{4u}{3v}$ 
```

```
ans =
```

```
0.44
```

```
>>
```

```
>> (2*v^(-2))/(u+v)^2 ←  $\frac{2v^{-2}}{(u+v)^2}$ 
```

```
ans =
```

```
0.01
```

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Exercise

```

>> (v^3)/((v^3)-(u^3))
ans =
    1.04

>>
>> (4/3)*pi*v^2
ans =
    37.70

```

$$\frac{v^3}{v^3 - u^3}$$

$$\frac{4}{3} \pi v^2$$

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Exercise

Solve the following problems with paper and pencil. When you are finished, execute the code in the Command Window to verify your answers.

Part 1: What do the variables x and y contain after executing the following lines?

```

>> x = 4
>> y = x
>> x = 6

```

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Exercise

Solve the following problems with paper and pencil. When you are finished, execute the code in the Command Window to verify your answers.

Part 2: What does x contain after executing the following lines?

```
>> x = 2
```

```
>> x^2
```

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Exercise

Solve the following problems with paper and pencil. When you are finished, execute the code in the Command Window to verify your answers.

Part 3: What does x contain after executing the following lines?

```
>> x = 2
```

```
>> x = 2*x + 5
```

```
>> x = (x-3)/3
```

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Exercise

Part 1:

```
>> x = 4
```

```
>> y = x
```

```
>> x = 6
```

Answer: $x = 6,$
 $y = 4.$

Part 2:

```
>> x = 2
```

```
>> x^2
```

Answer: $x = 2.$

Part 3:

```
>> x = 2
```

```
>> x = 2*x + 5
```

```
>> x = (x-3)/3
```

Answer: $x = 2.$



Variable Names

- Restrictions:
 - Must be less than 63 characters long
 - Can contain letters, digits, and “_”
 - Must begin with a letter
 - Case sensitive
- Recommendations:
 - Do not use the names of built-in functions as variable names!
 - Give your variables descriptive and easy-to-remember names so your programs are easier to understand
 - i.e currency exchange rate could be given the name `currency_exchange`



Exercise

Which of the following are legitimate variable names in MATLAB?

- a) 3vars
- b) global
- c) help
- d) My_var
- e) sin
- f) X + Y
- g) _input
- h) input
- i) tax-rate
- j) example1.1
- k) example1_1



Exercise

- a) 3vars
No, variable cannot start with a digit
- b) global
No, this is a keyword in MATLAB
- c) help
No, this is a function name
- d) My_var
Yes, this could be a variable name
- e) sin
Yes, but it is not recommend to use a function name as a variable name
- f) X + Y
No, variable name cannot have a "+" in it



Exercise

- g) `_input`
No, variable name cannot start with a “_”
- h) `input`
No, this is a function name
- i) `tax-rate`
Variable name cannot have “-” in it
- j) `example1.1`
No, “.” is not allowed in a variable name
- k) `example1_1`
Yes, this could be a variable name



Types of Variables in MATLAB

logical

char

int8

uint8

int16

uint16

int32

uint32

int64

uint64

single

double

The type of a variable is referred to as its **class**.

You can see the list of variables in the memory using the **who** and **whos** commands or by looking at the workspace window.

Useful commands:

- **clear x, clear all**



Variable Types

- Selection of variable types is useful when managing large amounts of data

```
>> x=4
```

```
x =
```

```
4
```

```
>> y=int8(x)
```

```
y =
```

```
4
```

```
>> whos
```

Name	Size	Bytes	Class	Attributes
x	1x1	8	double	
y	1x1	1	int8	

y uses one eighth
the memory as x



Variable Class in MATLAB

CLASS Create object or return object class.

C = CLASS(OBJ) returns the class of the object OBJ.

Possibilities are:

double	-- Double precision floating point number array (this is the traditional MATLAB matrix or array)
single	-- Single precision floating point number array
logical	-- Logical array
char	-- Character array
cell	-- Cell array
struct	-- Structure array
function_handle	-- Function Handle
int8	-- 8-bit signed integer array
uint8	-- 8-bit unsigned integer array
int16	-- 16-bit signed integer array
uint16	-- 16-bit unsigned integer array
int32	-- 32-bit signed integer array
uint32	-- 32-bit unsigned integer array
int64	-- 64-bit signed integer array
uint64	-- 64-bit unsigned integer array



Example

```
>> z = 10*pi
z =
    31.4159
>> class(z)
ans =
double
>> whos
  Name      Size      Bytes  Class  Attributes
  ans       1x6         12    char
  z         1x1          8    double
```



Exercise

Assuming x is a defined variable in the MATLAB workspace, are the following scalar operations valid in MATLAB? If not, why not?

Hint: Remember that "=" is the assignment operator in MATLAB.

```
Part A      >> x + 2 = 4
Part B      >> x = 4 - 2
Part C      >> x = 4 - (-2)
Part D      >> 5 = x
Part E      >> 5 + 3 = 7 + i
```



Exercise

Part A

`>> x + 2 = 4`

`?? x + 2 = 4`

|

Error: The expression to the left of the equals sign is not a valid target for an assignment.

(Only a variable can be on the left side of the assignment; any calculations should be put on the right side of the equal sign.)

Part A `>> x + 2 = 4`
 Part B `>> x = 4 - 2`
 Part C `>> x = 4 - (-2)`
 Part D `>> 5 = x`
 Part E `>> 5 + 3 = 7 + i`



Exercise

Part B

`>> x = 4 - 2`

This is a valid statement.

Part C

`>> x = 4 - (-2)`

This is a valid statement.

Part A `>> x + 2 = 4`
 Part B `>> x = 4 - 2`
 Part C `>> x = 4 - (-2)`
 Part D `>> 5 = x`
 Part E `>> 5 + 3 = 7 + i`



Exercise

Part D

>> 5 = x

>> 5=x

??? 5=x

|

Error: The expression to the left of the equals sign is not a valid target for an assignment.

(same as in step a)

Part A	>> x + 2 = 4
Part B	>> x = 4 - 2
Part C	>> x = 4 - (-2)
Part D	>> 5 = x
Part E	>> 5 + 3 = 7 + i



Exercise

Part E

>> 5 + 3 = 7 + i

>> 5 + 3 = 7 + i

??? 5 + 3 = 7 + i

|

Error: The expression to the left of the equals sign is not a valid target for an assignment.

(same as above)

Part A	>> x + 2 = 4
Part B	>> x = 4 - 2
Part C	>> x = 4 - (-2)
Part D	>> 5 = x
Part E	>> 5 + 3 = 7 + i



Exercise

Money saved in a bank will compound with the interest according to the following formula:

$$\text{newBalance} = \text{oldBalance} \times \left(1 + \frac{\text{interestRate}}{100} \right)$$

The interest rate is given in percentage.

- a) In the MATLAB Command Window, set `oldBalance` to 1,000 and `interestRate` to 6 percent. Calculate `newBalance`. This is the account balance after one year.



Exercise

- b) Store the value of `newBalance` in the variable `oldBalance` and execute the command again to calculate `newBalance`. Store the value of `newBalance` in `oldBalance` again. Describe what is now stored in `oldBalance`.
- c) Use the up arrow in the Command Window to calculate the balance after eight years.



Exercise

a)

```
>> oldBalance = 1000;  
>> interestRate = 6;  
>> newBalance = oldBalance*(1+interestRate/100)  
newBalance =  
    1060.00
```



Exercise

b)

```
>> oldBalance = newBalance;  
>> newBalance = oldBalance*(1+interestRate/100)  
newBalance =  
    1123.60
```

(newBalance now holds the account balance after two years.)

Use the up arrow in the Command Window to calculate the balance after eight years.



Exercise

```
>> oldBalance = newBalance;
>> newBalance = oldBalance*(1+interestRate/100)
newBalance =
    1191.02
>> oldBalance = newBalance;
>> newBalance = oldBalance*(1+interestRate/100)
newBalance =
    1262.48
>> oldBalance = newBalance;
>> newBalance = oldBalance*(1+interestRate/100)
newBalance =
    1338.23
```



Exercise

```
>> oldBalance = newBalance;
>> newBalance = oldBalance*(1+interestRate/100)
newBalance =
    1418.52
>> oldBalance = newBalance;
>> newBalance = oldBalance*(1+interestRate/100)
newBalance =
    1503.63
>> oldBalance = newBalance;
>> newBalance = oldBalance*(1+interestRate/100)
newBalance =
    1593.85
```